



## CURLING LEAGUES - 2024-2025

### MONDAY

#### **Golden Rockers** ([go4billk@gmail.com](mailto:go4billk@gmail.com))

- 10:00 - 12:00 (also plays Friday a.m.)
- Drop in Curling. Teams are made up from those in attendance at 09:45.
- No need to commit for any date
- All curlers of any skill are welcome.
- Ideal for Day Curlers new to curling, new to Whitlock, joined mid-season, or are waiting for a spot on a team.
- New teams are made each day with a goal that everybody has a good outing.
- Individual performance is tracked with a points system for attendance, wins, and a daily draw to the button.

#### **Triples** ([scmank@sympatico.ca](mailto:scmank@sympatico.ca))

- 1:00 – 2:30
- 3-players per team playing 'mini' games with unique rules.
- See curling.ca website for details.

#### **Evening – Social** ([atennant@lbpearson.ca](mailto:atennant@lbpearson.ca))

- 2 draws (19:00 – 20:30, 20:30 – 22:00)
- If insufficient registered, 1 draw – 19:30
- Open to all curlers
- Social league designed to mix all skill levels of players
- Match assigned teams
- Different teams set for first and second halves of the season to maximize social interaction
- Games 6 Ends
- Possibility of 3-person teams

### TUESDAY

#### **Windmill Competitive** ([m.sigouin@hotmail.com](mailto:m.sigouin@hotmail.com))

- 2 draws (8:45 – 11:00, 11:00 - 13:00)
- If insufficient registered, 1 draw – 10:00
- Most Competitive Day League
- Ladder format – subject to participation
- Skip's Choice
- Open to All Curlers.
- Enter a team of 4. A team may include a fifth player (to act as an alternate)

#### **Dreamers** ([angelamcwoods@gmail.com](mailto:angelamcwoods@gmail.com))

- 13:30 Start
- Open to all curlers at all levels
- Designed as a fun learning game (weekly sign up via email or online).
- Players alternate positions at each end from First to Skip
- New teams each week. Depending on number of curlers could be set up in teams of 2, 3 or 4
- Games 6 Ends

#### **Evening – True Mixed Competitive** ([khirtle@videotron.ca](mailto:khirtle@videotron.ca))

- 2 draws – 18:45 and 21:00
- If insufficient registered, 1 draw – 19:30
- Teams must be composed of man, woman, man, woman or vice-versa
- The 5th player can only replace a member of the same gender on the team.
- If a spare is used, the spare must be of the same gender and position as the player needing the spare
- If only 3 people composed the team, the line up is man/woman/man or women/man/women
- Ladder format

### WEDNESDAY

#### **Mixed Match Drawn League** ([bzeininger2@gmail.com](mailto:bzeininger2@gmail.com))

- 10:00
- Open to all curlers
- Social league designed to mix all levels of players
- Match assigned teams
- Different teams set for first and second halves of the season to maximize social interaction

#### **The 'Sticklers'** ([patjwoods@gmail.com](mailto:patjwoods@gmail.com))

This league is based on the stick doubles concept. Fun game for experienced or inexperienced stick curlers. Each team of 2 curlers

- 13:00
- Stick mandatory
- No sweeping between hog lines
- New partner the 1<sup>st</sup> draw
- Pairs are set for the 2<sup>nd</sup> draw, Six stones per end - 6 end games





## WEDNESDAY (continued)

### Evening – Bradshaw Cup ([s.legault1@icloud.com](mailto:s.legault1@icloud.com))

- 2 draws – 18:45 and 21:00
- If insufficient registered, 1 draw – 19:30
- Skip's choice
- Ladder format

## THURSDAY

### Interclub League ([mohammed.barkat@gmail.com](mailto:mohammed.barkat@gmail.com))

The Master's Interclub League (MICL) comprises 13 Montreal area curling clubs. Whitlock finished 3<sup>rd</sup> last season, hoping to do better.

- Games are usually played on Thursday or Friday morning
- Skip's Choice/single entry allowed
- Curlers must be 50+ years of age
- Each club plays against each other club twice in a season – one match at "home" and the other "away" at the other club
- Points are accumulated based on wins and ties in each match and a league champion declared at season end

### Doubles League ([angelamcwoods@gmail.com](mailto:angelamcwoods@gmail.com))

- 13:00
- Open to All Curlers
- 6 end games
- Alternate skip after 4 rocks
- Sweeping is allowed

### Evening – Club Championship ([sthunem@gmail.com](mailto:sthunem@gmail.com))

- 2 draws – 18:45 and 21:00
- Skip's choice
- Ladder format
- Gender neutral (Mixed, Men-only or Women-only) teams
- Spare can be of any gender

## FRIDAY

### Golden Rockers ([go4billk@gmail.com](mailto:go4billk@gmail.com))

- 10:00 - 12:00 (also plays Mon a.m.)
- Drop in Curling. Teams are made up from those in attendance at 09:45.
- No need to commit for any date, ever.
- All curlers of any skill are welcome.
- Ideal for Day Curlers new to curling, new to Whitlock, joined mid-season, or are waiting for a spot on a team.

### Golden Rockers continued.

- New teams are made each day with a goal that everybody has a good outing.
- Individual performance is tracked with a points system for attendance, wins, and a daily draw to the button.

### Evening– Social ([sscuffell@gmail.com](mailto:sscuffell@gmail.com))

- 2 draw – 19:00 and 21:00
- Open to all curlers
- Social league designed to mix all levels of players
- Match assigned teams
- Different teams set for first and second halves of the season to maximize social interaction

## SATURDAY

### Regular Doubles (TOMMY HUNTER)

([ray.jo.franklin@gmail.com](mailto:ray.jo.franklin@gmail.com))

- Start Times will alternate weekly between 9:00, 10:30 and Noon
- 6 end games
- Alternate skip after 4 rocks
- Sweeping is allowed

### Olympic Doubles ([ray.jo.franklin@gmail.com](mailto:ray.jo.franklin@gmail.com))

If you are both experienced curlers and would like to hone your skills, Olympic Doubles is for you. Number and timing of draws to be determined by participation.

- Start Times will alternate weekly between 10:30 and Noon
- 8 ends are played and only 6 rocks are played for each team. One rock from each team is placed strategically at the beginning of each end and the remaining 5 are thrown from each team
- Sweeping is allowed by both players between the hog lines
- One player throws the first and last rock while the other throws the middle 3
- No rock can be hit out of play until the 4th rock is thrown

Challenge your skills and your strategic mind with this exciting game

Latest update: Sept 13, 2024

